Code: 20CS6721

IV B.Tech - I Semester - Regular Examinations - DECEMBER 2023

ADVANCED MOBILE APPLICATION DEVELOPMENT (HONORS in COMPUTER SCIENCE & ENGINEERING)

Duration: 3 hours Max. Marks: 70

Note: 1. This paper contains questions from 5 units of Syllabus. Each unit carries 14 marks and have an internal choice of Questions.

2. All parts of Question must be answered in one place.

BL – Blooms Level CO – Course Outcome

			BL	СО	Max. Marks			
					Warks			
UNIT-I								
1	a)	Discuss about the steps involved in Creating	L2	CO1	7 M			
		and Configuring a New Android Project.						
	b)	Explain The Lifecycle of an Android	L2	CO1	7 M			
		Activity.						
OR								
2	a)	Explain about Android's Underlying	L2	CO1	7 M			
		Architecture, Security and Permissions.						
	b)	Discuss about Android Manifest File.	L2	CO1	7 M			
		UNIT-II						
3	a)	Explain about programmatically accessing	L3	CO2	7 M			
		Android App Resources.						
	b)	Write about Indicating Activity with	L3	CO2	7 M			
		Activity Bars and Activity Circles.						
	OR							

4	a)	Demonstrate about Displaying Text to Users	L3	CO2	7 M			
	u)	with TextView.	13		/ 1/1			
	b)	Explain about Constraining User Input with	L3	CO2	7 M			
	0)	Input Filters.	LS		7 171			
		input i itters.						
UNIT-III								
5	a)	Demonstrate any three Layouts Using XML	L3	CO2	7 M			
		Resources.						
	b)	Explain about different types of Dialogs.	L3	CO2	7 M			
OR								
6	a)	Explain about Built-in Layout Classes.	L3	CO2	7 M			
	b)	Explain about Working with Custom	L3	CO2	7 M			
		Dialogs.	L					
UNIT-IV								
7	a)	Demonstrate on Creating Shared	L3	CO3	7 M			
		Preferences for Use by Multiple Activities.						
	b)	Show how Files and Directories can be	L3	CO3	7 M			
		accessed in an Android App.						
		OR						
8	a)	Explain about Storing Different Types of	L3	CO3	7 M			
		Preference Values.						
	b)	Demonstrate on Using the MediaStore	L3	CO3	7 M			
		Content Provider.						
		UNIT-V						
9	a)	Explain about Publishing Your Application	L3	CO4	7 M			
		to Google Play.						
	b)	Demonstrate on Leveraging Android SDK	L3	CO4	7 M			
		Tools for Android Application Testing.						
	OR							

10	a)	Demonstrate on Packing and Signing Your	L3	CO4	7 M
		Application.			
	b)	Explain about Unit Testing with Junit.	L3	CO4	7 M